

I think that with these kinds of play set using it as a learning tool or entertainment for kids would be popular in the future when people will have access to an AR glasses. I enjoyed observing the play set that I made and the things you could do with it is limitless if implemented correctly and smoothly. Curious kids will interact with the smaller version of themselves as well as creatively to do things that they would be able to do in real life. However, for others this might not be the case and would rather make other things themselves. As technology progress things become more advanced and sophisticated. Kids in the future will have different experience regarding AR and might prefer it better than the reality. The new generation of children are immensely more knowledgeable and better equipped to embrace new technologies than their predecessors. They have no trouble of keeping up with this steady flow of new technology introductions, new online destination, and new kinds of media. It's easy to imagine how the future would look like but it's hard to predict how will the future of AR will turn out.

To me, seeing myself in a small figure is interesting because there is a copy that almost looks like me in the digital world and do things that I would normally don't. For example, running around an object forever, fight another object, and climbing high places. In the digital world, things can be scaled to your liking and control as much as you want. The impossible will become somewhat possible if the application is correct. Having a play set that looks visually realistic as well as the object associated with the place make me excited because something tells me that in the future we can actually visit a place that we have never been before and experience it through AR or VR. Also, because the pandemic visiting interesting places are restricted and not safe.

As of now, I know that VR headset exist. There are games that are already implemented in AR and it's interesting to play and interact with both for kids and adults. I was thinking about if we would find a way to plant digital things in real world, we get virtually anything. Suppose if you were donning the VR receiver hardware and you find this simple device that you only thought but it becomes a digital cartoon and throwing it to the wall and then it breaks and vanishes. You can be wearing a regular looking headset with AR glasses which has two cameras on either side of the headset that catches 3D picture to deliver to the TV screen. You can also have gloves that has a tracking implant to confirm augmented reality headset that recognizes where the hands are and be able to interact with the object with 3D virtual world. In other cases, the VR can let you experience of the feeling in being underwater where you can see, hear, touch the sea animals or going to space and experience what it's like floating into the space. There is so much potential about the AR and VR world that we have yet to discover and some interesting thing that we could do with it.